



SCHOOL SPORT VICTORIA

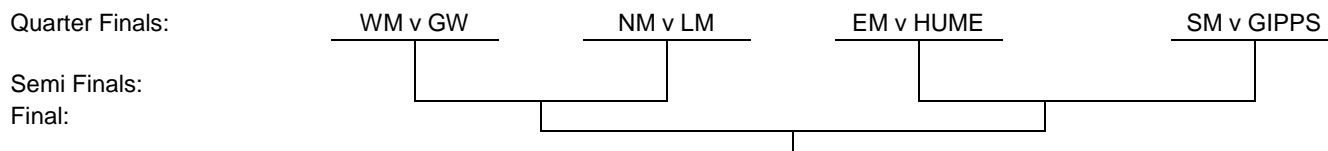
AUSTRALIAN FOOTBALL – SECONDARY

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These rules apply to State, Region and Division competitions. Any variations to these rules at Region and Division levels will be found on the relevant page on the SSV website.

Match Format: For Regions and Division match format, please consult the relevant page on the SSV website or contact the relevant Coordinator.

State Format: Quarter Finals, Semi Finals, Final



State Match Format: Quarter Finals:
4 x 15 minute quarters with ¼ time - 7 min, ½ time - 15 min, ¾ time - 7 min

Semi Finals:
4 x 15 minute quarters with ¼ time - 7 min, ½ time - 15 min, ¾ time - 7 min

Finals:
4 x 20 minute quarters with ¼ time - 7 min, ½ time - 15 min, ¾ time - 7 min

In the event of a draw the game shall be decided by playing two 5 minute halves with a one minute interval. If the game is still a draw both teams change ends and the first score wins.

'Time On' is not played unless directed by the field umpire in extenuating circumstances (Injury, Blood Rule, Time Wasting etc)

Conditions: See the School Sport Victoria '[General Conditions of Competition](#)'.

The level of competition chosen by a student at Division level remains binding through to Region and State Levels.

A 'Yellow Card' may be used to give the umpires/convener the power to send a player from the field for a 10 minute period. A player sent from the field with a 'Yellow Card' is not replaced.

If a player receives two 'Yellow Cards' during one day's competition, the second 'Yellow Card' will be recognised as a 'Red Card' and the Order Off Rule will apply.

Team Size: For Boys and Girls:
A maximum of twenty-five (25) players may be used in one day.
Eighteen (18) players on the field and up to seven (7) interchange players to be named for each game.
Only twenty-five (25) SSV medallions plus one (1) for the team coach will be awarded to placegetters.
Extra medallions will NOT be available.

Rules: Australian Football is conducted under the Laws of Australian Football unless otherwise stated.

For Girls matches:

- a 25m penalty will be imposed rather than 50 metres;
- a mark will be awarded for a ball travelling 10m rather than 15m;
- a Player may only bounce the ball a maximum of two (2) times before disposing of it;
- a free kick shall be awarded against a player who takes full possession of the football at a bounce or throw by a field Umpire or at a boundary throw in, instead players are required to tap or punch the ball back into play from a bounce or throw by a field Umpire, or boundary throw in.
- a free kick shall be awarded against a player who deliberately kicks the ball off the ground while the ball is in play.

Goal Post Padding All fixed, in ground goal posts require goal post padding.

Officials:

Each team is required to provide:

- A Boundary Umpire (Field Umpires are provided at the State Quarter, Semi and Grand Finals).
- A Competent Timekeeper with a time clock and a siren or bell;
- A Goal Umpire wearing a white top, with flags and score card;
- A student to operate the scoreboard.

Dress:

Players must wear matching jumpers with distinctive numbering corresponding to their team sheet, same colour shorts (without pockets) and same colour socks.

No jewelry is to be worn.

Players not correctly dressed will not be permitted to compete.

Lateness Penalty:

If a team is late for the start of their match for reasons beyond their control and the team communicates with the convener, the convener will try to accommodate the team.

If a team is more than 10 minutes late without notice or communication **or** in the convener's opinion their lateness makes the draw impracticable, then the team will be penalised 3 goals for each complete 10 minutes late.

Equipment to Bring:

Competing teams must provide:

- New football
 - S & I Boys – Size 5 Leather 7 & 8 Boys – Size 4 Leather
 - Senior Girls – Size 4 Synthetic Intermediate Girls – Size 4 Synthetic
 - Junior Girls – Size 4 Synthetic

(Match balls are provided at State Grand Finals)

- First aid kit
- Mouthguards are strongly recommended

NOTE: An up to date team sheet must be handed to the convener on the day of competition. This team sheet must include players' uniform numbers.



